## Angular Measures

Degrees, arcminutes, arcseconds: $1^{\circ}=60^{\prime}=3600^{\prime \prime}$
(Area in square degrees, square arcmin, square arcsec)
Radians: $2 \pi$ radians $=360^{\circ}$, so 1 radian $\approx 57.3^{\circ}=206265^{\prime \prime}$
(Area: steradians, $4 \pi$ steradians $=$ whole sky)

Small Angle Approximation:

$$
D=d \tan \alpha \approx d \alpha_{r a d} \approx d \alpha_{a r c s e c} / 206265
$$



| Object | Size |
| :--- | :---: |
| Sun and Moon | $\approx 0.5^{\circ}$ |
| Naked eye resolution | $\approx 1^{\prime}$ |
| Jupiter (max) | $50^{\prime \prime}$ |
| Ground-based resolution | $\approx 1^{\prime \prime}$ |
| Hubble resolution | $\approx 0.1^{\prime \prime}$ |
| M101 (nearby spiral) | $\approx 20^{\prime}$ |
| Distant Galaxies | $<1^{\prime}$ |
| Really Distant Galaxies | $<2^{\prime \prime}$ |
| Virgo Cluster | $\approx 8^{\circ}$ |
| Coma Cluster | $\approx 1^{\circ}$ |

Coding tip: make sure to get units correct when using trig functions! They usually assume radians. If an angle is in degrees, do this:
np. sin(np. radians(theta))

## Apparent Magnitude (a measure of observed flux)

Apparent magnitude ( $m$ ) is the apparent brightness (flux) of an object as seen in the sky.

$$
\begin{gathered}
m=-2.5 \log _{10}(f)+\text { const } \\
m_{1}-m_{2}=-2.5 \log _{10}\left(f_{1} / f_{2}\right)
\end{gathered}
$$

So:

- $\Delta m=1$ mag $\rightarrow$ factor of $\approx 2.512$ in flux
- $\Delta m=5$ mag $\rightarrow$ factor of exactly 100 in flux
- $\Delta m=10 \mathrm{mag} \rightarrow$ factor of $100^{2}=10,000$ in flux

| Object | $m_{V}$ |
| :--- | :---: |
| Sun | $\approx-27$ |
| Moon | $\approx-13$ |
| Jupiter (max) | -2.9 |
| Vega | 0.03 |
| Aldebaran (RGB) | 0.9 |
| Naked Eye Limit | $\approx 6$ |
| Bright galaxies | $\approx 8-10$ |
| SDSS faint limit | $\approx 23$ |
| Aldebaran in LMC | $\approx 18$ |
| Aldebaran in Virgo | $\approx 30$ |
| Hubble UDF limit | $\approx 31$ |

Coding tip: remember, mags use log10.

```
np.log() : natural log
np.log10(): base 10 log
```


## Absolute Magnitudes (and distances)

Absolute magnitude (M) is the apparent magnitude an object would have if it were at a distance of 10 pc .

$$
m-M=5 \log _{10}(d)-5
$$

- Distance ( $d$ ) must be measured in parsecs.
- $m-M$ is known as the distance modulus

| Object | Distance | Modulus |
| :--- | :---: | :---: |
| $\boldsymbol{\alpha}$ Centauri | 1.3 pc | -4.4 |
| star @ 10pc | 10 pc | 0.0 |
| Orion Nebula | 415 pc | 8.1 |
| Galactic Center | 8.2 kpc | 14.6 |
| Large Magellanic <br> Cloud | 50 kpc | 18.5 |
| Andromeda Galaxy | 750 kpc | 24.4 |
| Virgo Cluster | 16.5 Mpc | 31.1 |
| Coma Cluster | 100 Mpc | 35.0 |

## Absolute Magnitudes (and luminosity)

Since absolute magnitude is the apparent magnitude at a fixed distance ( 10 pc ), it is a measure of luminosity.

$$
M_{1}-M_{2}=-2.5 \log _{10}\left(L_{1} / L_{2}\right)
$$

If we take object \#2 to be the Sun, we have

$$
M-M_{\odot}=-2.5 \log _{10}\left(L / L_{\odot}\right)
$$

or

$$
L=10^{-0.4\left(M-M_{\odot}\right)} L_{\odot}
$$

| Object | $M_{V}$ | $\mathbf{L}_{\mathbf{V}} / L_{V, 0}$ |
| :--- | :---: | :---: |
| Sun | +4.83 | 1.000 |
| Vega | +0.58 | 80 |
| Betelgeuse | -5.8 | 17,000 |
| Large Magellanic Cloud | $\approx-18.0$ | $1.5 \times 10^{9}$ |
| Andromeda Galaxy | $\approx-21.7$ | $4.0 \times 10^{10}$ |
| M87 (giant E) | $\approx-22.5$ | $8.0 \times 10^{10}$ |

Remember, magnitudes are generally defined in a filter bandpass, so the luminosity refers to the luminosity in that bandpass.

Total luminosity summed over all wavelengths is called the bolometric luminosity, and is almost never what we work with.

## Filters and Colors

We measure fluxes/magnitudes through different filter bandpasses and define colors as the difference in magnitudes.

$$
B-V=m_{B}-m_{V}=M_{B}-M_{V}
$$

Convention: always list the bluer filter first, then smaller or more negative colors mean bluer objects.


## Color-Magnitude Diagrams (CMDs)

The key to understanding stars and stellar populations.

Stars live most of their lives on the main sequence.

Massive stars:

- bright and blue on the MS; live fast, die young ( $<100 \mathrm{Myr}$ )
- at end of life, evolve across the CMD to become red supergiants, then go supernova

Low mass stars:

- fainter and redder on the MS; live for $10+\mathrm{Gyr}$
- at end of life evolve up the CMD to become red giants, then eject outer layers and become a white dwarf.



## Units and Conversions

I beg you, please don't use SI units.

Natural units for Galactic and extra-
 galactic astronomy:

- distance: parsecs [pc], kiloparsecs [kpc], megaparsecs [Mpc]
- time: years [yr] or millions of years [Myr]
- mass: solar masses [ $\mathrm{M}_{\odot}$ ]
- speed: km/s

Handy "close-enough" conversions:

- 1 year $\approx \pi \times 10^{7}$ seconds
- $1 \mathrm{~km} / \mathrm{s} \approx 1 \mathrm{pc} / \mathrm{Myr}$

Constants:

- $\mathrm{G} \approx 4.43 \times 10^{-3}$ if using $\mathrm{pc}, \mathrm{M}_{\odot}, \mathrm{km} / \mathrm{s}, \mathrm{Myr}$

Coding tip: learn astropy's units functionality:
https://docs.astropy.org/en/stable/units/

